

LIVE STREAMING & TIMING DISPLAY SCREEN INFORMATION

YOUTUBE:

QUALIFYING <https://www.youtube.com/watch?v=6gXPnKaGQgM>
GTWC R1 <https://www.youtube.com/watch?v=1M1TIXdun2E>
GTWC R2 <https://www.youtube.com/watch?v=Bf9mhTBTD94>

爱奇艺 iQiyi:

Qualifying <https://sports.iqiyi.com/resource/pcw/live/rfrdmd98lv>
Race 1 <https://sports.iqiyi.com/resource/pcw/live/n32rmuj31n>
Race 2 <https://sports.iqiyi.com/resource/pcw/live/d3pf08p9w3>

微博直播 Weibo:

GT 世界挑战赛亚洲杯

Qualifying <https://weibo.com/6525928305/5292822420786702>
Race 1 <https://weibo.com/6525928305/5292822158905930>
Race 2 <https://weibo.com/6525928305/5292821632519602>

BEC Motorsports

Qualifying <https://weibo.com/5573520321/5293022747297029>
Race 1 <https://weibo.com/5573520321/5293022531294432>
Race 2 <https://weibo.com/5573520321/5293022340189099>

虎牙 Huya: <https://www.huya.com/18152404>

企鹅体育 QQ Live: <https://live.qq.com/10000139>

微信 Wechat:

SRO-GT 世界挑战赛 微信视频号

BEC Motorsports 微信视频号



TSL Timing Display Screens

GTWC Asia @ Mandalika International – _Rounds 3 & 4

30th April to 3rd May 2026

TV Channel 802 - TSL Page 1 – _All Sessions

Timing Page 1 shows overall classification for all classes with lap and sector times, position 1 - _30

TV Channel 807 – _TSL Page 2 – _All Sessions

Timing Page 2 shows pit stop information for each car on a scrolling page. Driver in and out are shown as well as a running clock which is started when a car triggers pit in timing loop. The elapsed time in the pits will be displayed in red if a car's pit stop time is less than the minimum allowed

TV Channel 803 – _TSL Page 3 – _All Sessions

Timing Page 3 shows Scrolling screen of timing and race control messages

TV Channel 804 – _TSL Page 4 – _All Sessions

Timing Page 4 shows a combined screen for;

1. Overall Classification 1 – _30
2. Pit Stops
3. Race Control Messages
4. Predictive Tracking Map

TV Channel 805 – TSL Page 5 – _All Sessions

Timing Page 5 shows the weather information page

TV Channel 806 – _TSL Page 6 – _All Sessions

Timing Page 6 shows the GPS tracking map