



## BULLETIN 6

### TEAM MANAGER & DRIVERS BRIEFING NOTES - Friday 21<sup>st</sup> June 2024

**Friday 08:50 mandatory driver briefing** in the Crystal Room 2.

**Mandatory front row starting driver briefing – (Location check the app)**

**Saturday 11:15 - Race 1 & 2 Fanatec Asia front two rows starting drivers & Japan Cup front row starting drivers GT3 & GT4**

Starting drivers to be briefed by the Race Director.

**Radio Checks** - Radio checks will be made daily before the first session. It is mandatory to reply to the radio check “ok” and the relevant car number(s) via the team messaging app before the first session of the day, not every session (only when requested).

#### **Race Control, Race Director, Stewards and SRO Office:**

The SRO office is located Crystal Room B, level 2 above pit 13. The Race Director and Steward’s office are level 2 Race control building. Drivers may be summoned to see the Race Director or Stewards during the weekend, if required.

The main mode of communication from the Race Director will be on the race control radio channel (English and Japanese Japan Cup) and the team messaging App may be used to send messages to Race Control. Should the Race Director need to speak to the team manager in session please come to race control when requested. Access is done via the paddock door on the RC building, once inside take the right and go up one floor then turn right, and you will find Race Control.

Any communication from teams to race control on the App must be using the group that contains everyone. Strictly no personal messages.

#### **Driving Standards:**

ALL drivers to take care whilst on track during all sessions. Remember if you are the faster car, it’s your responsibility to find a safe way round the slower car. Slower cars must hold their line. Any careless driving will be addressed. Driving standards must be irreproachable.

*In Japan cup:*

*GT3 must have illuminated headlights at all times whilst on track.*

*GT3 cars must respect GT4 cars when overtaking*

*GT3 cars must have illuminated headlights at all times*

*GT4 cars must be predictable in track position*



### **Pit Lane:**

Speed Limit in the Pit Lane is **50 Km/h.**

STOP GO penalty box is right hand side by the podium, the teams are responsible for timing the penalty.

Where an in race Pit Stop time penalty is issued, the penalty must be taken at the beginning of the next pit stop. Driver remains in the car and under parc ferme conditions until the penalty time has elapsed. (Article 16.4 (a) and 16.6 (e))

### **Leaving Garages/Pit Lane location:**

Cars will be given permission to leave their allocated location in the pit lane to queue in the fast lane before the start Official Practice 1 and 2 and qualifying, but only after a signal is given from Race Control by means of a radio message and/or a message on the timing screen. A time warning is given to indicate the likely time, but cars must not move until confirmed on the timing screen and/or Team radio.

Anyone moving before the signals, will be investigated.

Skates are permitted to position the car correctly in your allocated location at the start of any session.

At the start of Official Practice sessions, the first qualifying session, and release of the cars for both races, all cars to be released nose out 45 degrees towards the pit exit.

When returning to the pits during the above sessions, cars must park parallel to the pit lane. Between Q1 and Q2, skates may be used.

Skates are permitted at the end of all sessions to get the car back in the garage **apart from** the end of Q2, where skates are not permitted, when cars are under parc-fermé.

No overtaking in the pit lane during any session.

During pit stops in the race, cars may only leave/move once "pit stop work" is fully completed and they are ready to re-join the Race. Cars must proceed directly and safely into the fast lane. Any car stopping after leaving its location or proceeding at an unsuitable pace in the fast lane, (except for force majeure), will be investigated. Unsuitable pace is considered less than 40kph and being used to pad out your pit stop time.

### **Track Limits:**

Track Limits will be monitored around the track, with particular focus at turn 3, 13, 15 using judges of fact and race control TV. Track limit decisions are not appealable. A car is judged to have left the track if all four wheels are behind the white line that defines the track edges.

Track Limits for the race: 3 warnings, 4<sup>th</sup> infringement will be referred to the Stewards and may result in a drive through penalty (for the car).

**Official Practice 1:** repeat offenders may receive a black flag, both drivers report to race control.

**Official Practice 2:** any lap time set with Track Limit infringements will be removed, but the lap will be counted. Repeat offenders may receive a black flag, both drivers report to race control.



**Qualifying:** any lap time set with Track Limit infringements will be removed, but the lap will count as a Qualifying Lap. Removal of lap times, within the possibilities, will be informed after the end of the relevant lap.

**Race:** Track Limit infringements will be issued to Team Managers via the radio and/or screen. At the third infringement, a car will receive a Warning Flag. A fourth infringement will be referred to the Stewards and may result in a Drive Through Penalty. Further infringement will result in another black and white, followed by another Drive Through Penalty for the remainder of the Race.

### **Qualifying**

All drivers must complete at least 1 timed lap (not including out and in laps) in the qualifying session in the car to be raced and in the correct session. See timetable issued for sessions. Driver ID must be correct, please take special care with this. Drivers are reminded of the requirement to also complete 1 timed lap in Official Practice 2.

### **Grid:**

All cars are permitted to do reconnaissance laps – no car may leave pit lane unless the pit exit light is green.

All cars stopping on the grid in grid positions must keep width between the car beside you – leave space wide enough for cars to pass through.

Check Event Bulletin - race countdown, subject to timetable delays please listen to race control radio and messaging app for any updates.

### **Race Start:**

Check Starting Driver Entry List for starting driver in each car / class.

There will be two formation laps. For the purpose of race time the clock will start at the end of the first formation lap.

At the end of the formation lap all cars must be lined up tightly grouped for the rolling start. Cars must stop weaving by Turn 10 and be lined up two by two by between Turn 14 and 15. Drivers to pass two by two over the boxes. The leading car will proceed at a speed of 50 Km/h and pull off to the pit lane. The pole position car must gradually and predictably increase speed to a maximum 110 Km/h prior to race start. Cars must remain in two lines passing above the boxes. Race starts for all cars when the red lights on the gantry are switched off. Any cars not in line over the boxes will be investigated and referred to the Stewards. Speed is monitored by GPS system.

### **Pit Stops/Working Line:**

Pit box markings is 100cm from the outside of the working line. (Agreed with the pit lane Manager) As per issued bulletin #2. All pit stops must be carried out in this area.

Any team member stepping over the line will be considered active during the pit stops. Only the car controller can be out before the car arrives in the Pit Lane.

Cars may only leave the fast lane to move into their own working within 3 boxes from their pit box. Only once the car is stopped can team members/driver step over the line, not before.



Maximum 4 mechanics (including 2 x green armband) and a car controller (white armband) are authorized pit lane side. Any additional personnel standing over the line will be deemed to be working and included in that number.

Tyres to stay behind the line until the car is stationary.

The car controller is responsible to ensure that the car is released to the fast lane only when it's safe to do so. Remember that cars in the fast lane have priority.

A maximum of one armband may be worn at any time.

All Team personnel in the working pit lane must wear flame resistant overalls and helmet as a minimum.

### **Full Course Yellow Procedure**

Full course yellow procedure can be used during Official Practice 1 and Official Practice 2 as well as races.

Race control will issue a warning "prepare for full course yellow in 20s".

At 10s, all marshal posts will display yellow flags, the in car DID will start a 10s countdown to zero. (FCY-9-FCY-8FCY..... etc)

Overtaking, except for safety reasons accepted as such by the Race Director or Stewards, is forbidden from the moment that the yellow flags are displayed.

At countdown "zero" all marshal posts will display the FCY signal, in car DID will display FCY, all cars must be at 80kph.

The message 'FCY' will be displayed on the timing monitors and the instruction 'Full Course Yellow' will be given on the Team radio after a countdown (10 , 9 , 8 , ...).

Cars must proceed at a constant speed. Speeds will be monitored by the GPS and any car exceeding the given speed will be reported to the Stewards and a penalty may be imposed.

The pit lane entry and exit will remain open but the pit entry and pit exit will be subject to a maximum speed of 80 KPH.

Teams will be informed whether the FCY is a long or short procedure.

Once the problem is resolved, the track will return to green after the message "FCY ending on short notice" and then followed after a number of seconds by a count down message "5,4,3,2,1" then "green flag, green flag" and all marshalling signals will display green signals. Alternatively, should the problem not be resolved, the Safety Car may be deployed.

**Any car not compliant with 80kph may be investigated and referred to the Stewards.**

### **Safety Car intervention after FCY**

At the start of any neutralization which may need the Safety Car to be deployed, a FCY period may be declared before the Safety Car is deployed. In this case, the Safety Car will join the track, with its lights off, and will overtake the cars on track until it reaches the leader, the instruction safety car procedure will be announced. It will then switch on its SC roof lights, and the FCY boards will change to SC boards with waved yellow flags/signals.



### **Safety Car:**

Safety Car procedure based on ISC Appendix H. When the order is given to deploy the Safety Car, all marshal posts will display waved yellow flags and SC boards. The yellow lights on circuit will be switched on. The in-car signalling display will also illuminate the SC sequence. The Safety Car will be released from pit exit and join the track at the first corner and endeavour to pick up the Race leader.

If the Safety Car is deployed directly (without being preceded by a FCY) we kindly ask the race leader to safely slow down to a speed between 70 and 90Km/h. This speed will not be controlled.

Cars must form up behind the Safety Car, as quickly and safely as possible, with no more than five lengths separating them. Overtaking is forbidden unless a car is signalled to do so from the Safety Car by means of a hand signal from the Safety Car observer, signalling that they should pass.

When the Safety Car is in operation, cars may enter the Pit Lane but may only re-join the track when the green light at the end of the Pit Lane is on. It will be on at all times except from the moment SC crosses SC Line 1, until the last car in line behind the SC crosses SC Line 2.

Safety Car lines 1 & 2, and the pit entry and exit blend lines must be respected.

When the Safety Car is called in, it will turn off the lights at T12 to signal that it will enter the Pits at the end of this lap. (In car signalling display may also illuminate green LEDs) When it enters the Pits, the first car in line will dictate the pace until it crosses the control line. Yellow flags and SC boards will be replaced with a green flag on the control line until the last car crosses the control line. In car DID will also illuminate green. Cars may not overtake until they pass the control line.

### **Red Flag**

During Official Practice 1&2 and Qualifying. All cars must immediately slow to 80kph, no overtaking and return to their pit allocation.

### **Double Waved Yellow Flags (Appendix H art. 2.5.5b)**

Drivers must bear in mind that double waved yellow flags mean serious danger, Appendix H even mentions that drivers should be prepared to stop double waved yellow are also used each time a marshal is exposed. During a neutralization FCY, SC or even a Red Flag, Double Yellows will be used in the area(s) of intervention to also alert drivers to the presence of service vehicles on track or its vicinity. The onus of proving that the car has effectively slowed down in on the driver.





### **Discrepancies in signalling**

We will have marshals waving flags, we have the DID and we also have the Digital Panels around the track. In case of a discrepancy drivers must abide by the most restrictive. For example, if the DID has a red and the marshal has a yellow it's the red that counts, if the Digi Panel has green and the marshal has a yellow it's the yellow that counts.

### **Parc Ferme:**

**After Official Practice 1 & 2:** The Race Director may instruct selected cars to be placed under parc-ferme conditions in their garages. Random driver checks will be carried out after these sessions.

**After Qualifying:** Selected cars may be directed to Scrutineering (send 2 mechanics for assistance) all other cars back to Garages under parc-fermé conditions.

**Pit Walk/Parc Ferme** instructions for Saturday 10:35-1105 will be issued, check App.

**After Race 1 & 2:** Podium cars will be directed to stop next to the podium, near the, cars under parc ferme conditions. All other cars under parc ferme conditions back to Garages.

**Required Podium Cars:** Podium cars will be directed below the podium.

*Required Podium cars for Fanatec Asia:* 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> GT3 Overall, 1<sup>st</sup> Silver car, 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> Pro-Am, 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> Silver AM, 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> AM.

*Required Podium cars for Japan Cup:* 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> GT3 Overall, 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> GT3 Am. 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> GT4 Silver-Am, 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> GT4 Am, GTC car to be invited to the Podium

Cars are under parc ferme conditions, please send mechanics to push the car  
All other podium finishing co-drivers must go to PODIUM immediately.

### **REMINDERS**

Teams are reminded that all pit stops during all sessions must be carried out with the cars in parallel to the working line.

### ***Championship regulation 33.25***

***The use of Fans and/or Blowers is not authorised at any time in the pit lane or on the grid.***

### **BULLETINS**

***Bulletins 2, 3, 4 and 5 have been issued***

**Eduardo Freitas**

**Race Director** レースディレクター