



## TEAM MANAGERS' & Drivers NOTES

### 1. RACE SCHEDULE

Please check that you are using the latest version (official notice board)

### 2. CIRCUIT INFORMATION

Circuit Length: 3586 m / Intermediate 1 at 833 m / Intermediate 2 at 2568m

Distance between Pit Entry Timing Loop and Pit Exit Timing Loop 376 m in length.

### 3. SAFETY CAR

During the Race – Standby at Pit Exit - Safety Car Lights Off – Turn 8 and Turn 9

### 4. SIGNALLING AREA

At the **Control Line / Finish Line** on the Gantry (Right side)

### 5. SCRUTINEERING BAY

Located at **Pit 24** (Main Pit Building)

### 6. STOP & GO PENALTY AREA

Responsibility of each Team Manager at their respective Pit Garage / Pit Apron.

### 7. PARC FERME AREA

After Qualifying Session 2 – Technical Delegates may randomly **instruct and direct** cars to enter Scrutineering Bay. Scrutineers will place a Sticker on the car when it enters the Pit Lane. Once Sticker is placed on that car, it must then proceed safely to Scrutineering Bay. All other remaining cars must proceed for Parc Ferme (**Into their respective Pit Garage**).

During Q2, cars which have finished their run and do not intend to go out again must go straight to Parc Fermé. Cars which are in the pit lane at the end of the session must be pushed back to Parc Fermé. Please park the cars as indicated in the Drivers' Briefing.

After Race 1 & Race 2 – winners from each category to the podium area. The winners may be announced through radio message and or on timing monitors.

- Remaining cars proceed Pit Entry for Parc Ferme. (**Into their respective garage**)

### 8. PIT LANE

- Blue flashing light will be shown on the left at Pit Exit Line to warn of cars approaching on the Main track. One additional marshal **may** also be positioned on the right after Pit Exit Area with Blue Flag to warn drivers.

- DO NOT cross the White Demarcation Line at any time whenever **exiting Pit Exit**.

- DO NOT cross the White Demarcation Line at any time whenever **entering Pit Entry**

- Maximum Speed Limit between Pit In Loop to Pit Out Loop is **50kph** and must be respected at all times.



- Speed in the fast lane **must NOT be less than 40kph. Radar Gun marshal shall be placed to monitor the speed whenever cars leaving Pit Exit. Any car unnecessarily slowly, erratically or in a manner deemed potentially dangerous, will be reported to Stewards.**
- During Pits Stops in the race, cars may only leave/move, once “Pit Stop work” is fully completed and they are **ready** to re-join the race. Cars must proceed directly into the fast lane **only** when it is safe to be released.
- Cars **must not be** released from a pit stop position in a way that could endanger pit lane personnel or another driver.
- Any car stopping after leaving its location or proceeding at an **unsuitable pace in the fast lane**, (except for force majeure), will be investigated. **No unsafe release/overtaking** in the Pit lane during all sessions.

## 9. TRACK LIMITS

Respect Track Limits. The White lines defining the track edges are considered to be part of the track, the kerbs are not.

- During Practice – Teams will be warned **via announcement page** and cars may be stopped and disallowed to continue if stewards deemed as necessary.
- During Qualifying – **Lap time will be cancelled each time exceeding Track Limits.** Teams may be informed **via radio** and on the announcement page.
- During Race:
  - o For the First infringement, teams will be warned on the **announcement page**
  - o The Second time will be given a **Warning Flag (Black/White diagonal)** and warned on the **announcement page**
  - o The Third time, the **Final warning** will be given **via radio** and on the **announcement page**
  - o The Fourth time will be a Drive Through Penalty **via radio** and informed on the **announcement page**

## 10. START PROCEDURE

- Countdown will be announced by means of Boards and Radio Messages
- During Formation Lap (After Turn 9) cars must be **already properly** lined-up and tightly grouped for the Rolling Start.
- **All cars should line up in a proper formation. Drivers must proceed at a pace which involves no erratic acceleration or braking nor any manoeuvre which is likely to endanger other drivers or impede the start.**
- “GRID” Boards (2 x 2) will be displayed at Turn 10 to form up tightly.
- Pole position must maintain a constant speed of 70 – 90 kph **and as instructed by Race Director on a Special Briefing for Race 1 & Race 2 Start Drivers**
- All cars must remain in two lines passing through the **white grid boxes ONLY (as indicated during Drivers’ Briefing). Be aware of where you are (over the grid boxes).**
- **Any cars NOT following this procedure may be investigated for a “FALSE START”. 2 Units of Radar Gun will be additionally used to check the speed tolerance allowed.**



- Race will start when Red Lights turn to Green. **Overtaking is allowed before crossing the Start Line.**

#### 11. **RED FLAG PROCEDURE**

- During Practice & Qualifying – Overtaking is forbidden, all cars must proceed slowly to the Pit Lane where they will stop in front of their garages. **(45 degrees angle). Wait for instruction before being allowed to line up on the fast lane at Pit Exit.**
- **During Races, If Red Flag is shown during the 1<sup>st</sup> & 2<sup>nd</sup> Racing Lap – Overtaking is forbidden, all cars must proceed straight to Starting Grid as how they occupied for the original start.**
- **During Races (At the Start of 3rd Racing Lap onwards)– Overtaking is forbidden, all cars must proceed slowly to the Pit Lane and stop at the FAST LANE in one line.**  
The first car to arrive should proceed directly to **Pit Exit fast Lane** followed by all cars.

#### 12. **RESUMING THE RACE PROCEDURE**

The delay will be kept as short as possible. Once the resumption time is known, teams will be informed by Radio message and via Timing Monitors. The race will restart behind the Safety Car from the pit lane or from the grid. Back markers will be released **2 minutes** prior to Start of Race resumption. The back markers will then join the line of cars on the track. **Cars may also be arranged at the fast lane whenever necessary.**

#### 13. **PIT STOP / DRIVER CHANGE**

Between minute 25m.00s.000 and 34m.59s.999 from the Start of Race **(Red to Green Light)**

- All personnel working must wear fire proof overalls and helmet as minimum.
- 1 White Armband for Car Controller
- 2 Red Armband for Mechanics.
- No equipment is allowed before car has stopped in front of garage.
- Maximum number of mechanics authorised to work is **2 (two)**. One additional person may wash/clean the windscreen and lights, remove dirt or grass from the radiator grille, change the water bottle or assist the drivers during the driver change; **This person does not need an armband. Additionally, he/she is permitted to assist in pushing the car to proper location during sessions.**
- Car cannot leave the working area until mechanics and equipment are no longer in the working area. Only Car Controller is allowed in the working lane.

#### 14. **SAFETY CAR PROCEDURE**

- FCY will **NOT** be used during practice, qualifying or races.
- Safety Car will be used instead for any neutralization purposes during races. Safety Car procedure will follow strictly International Sporting Code –**Appendix H, Article 2.10** ISC.



15. **DRIVING STANDARDS**

Drivers must take care whilst on track during all sessions. Respect one another on the track. Ample racing room must be given where necessary. Not checking your mirrors is gross driver misconduct. It's your duty to do so.

GT4 cars are advised to **pay special attention** by looking at their mirrors before overtaking and checking that no cars are approaching.

GT3 cars must also take care when overtaking GT3 and GT4 cars.

Remember if you are the faster car it is your responsibility to find a way round the slower car. Slower cars must hold their line. Any careless driving will be addressed. Driving standards must be irreproachable.

GT3 cars must have their **headlights switched on** at all times whilst on track. This is *extremely* important and track behaviour is paramount throughout the race weekend.

**Any manoeuvres liable to hinder other drivers, such as deliberate crowding of a car beyond the edge of the track or any other abnormal change of direction, are strictly prohibited.**

16. **PIT LANE POSITION / FAST LANE OPEN**

Cars may not move into the fast lane **until there has been an announcement** of 'FAST LANE NOW OPEN' via radio or on the timing screens. The announcement will **usually** be made at the 5 minute signal prior to Pit Exit Open. **(Refer to Qualifying Minute by Minute Countdown)** whenever necessary.

For Practice - Announcement will be "FAST LANE NOW OPEN". All cars can proceed to line up at Pit Exit Fast lane.

For Qualifying, within 10 minutes prior to Pit Exit open, cars must be pushed forward and parked 45 degrees facing Pit Exit. **(Wait for announcement)**

17. **QUALIFYING SESSIONS.**

For each Qualifying sessions, GT3 class and GT4 class shall have separate scheduled time.

No cars can proceed to Pit Exit **until Official instruction given via Radio by Race Director.**

**Should there be a Red Flag in between sessions, all cars MUST wait for announcement before proceeding to Pit Exit fast lane. During this period, there shall be no 1 minute warning announcement. Any car disobeying this instruction, shall be held at Pit Exit and only be released after all other cars have left the Pit Exit. Addition to this, the driver will be required to report to Stewards after the session.**

18. **POINTS TO TAKE NOTE**

- Compulsory Pit Stop Times for GT3 will be **90 seconds** from Pit Entry Timing Loop to Pit Exit Timing Loop. Compulsory Pit Stop for GT4 will be **125 seconds** from Pit Entry Timing Loop to Pit Exit Timing Loop. Pit Window Open and Closed shall be announced through timing page **ONLY** when the time is set.



- Reconnaissance lap (Extra Lap through Pit Lane) is **ALLOWED** for **both races**. Note Pit lane open for **five minutes**. **Under certain circumstances, the Race Director may announce otherwise due to unexpected obstructions or danger passing through the Pit Lane. Please listen to Radio Instruction at all times.**
- Make sure the **Team Messaging System** is up and ready during sessions. Teams ONLY needs to respond on the **first event every morning**.
- Race Director Room will be at near Control Tower (2<sup>nd</sup> Floor) of the Pit Building.
- Make sure the correct driver assigned takes part in each session for the Qualifying and the Races.
- All Driver ID indicator in the car must be **correctly switched on** during Qualifying and Races. Any infringement will be investigated.
- If require refuelling **in the garage**, please ensure this procedure is protected within the Safety Rules. I.e. Fire Extinguisher, Fire proof suit. **(Appendix H, Art 2.3.3 ISC)**
- Compulsory **2 timed laps minimum** for Official Practice and both Qualifying Sessions.
- No computers can be connected to cars during qualifying or gap in between.
- Driver who have completed his/her task of the qualifying session, must **NOT** slow down and **NOT** remain on the racing line. All drivers should maintain their racing speed and return to pits without any interference to other drivers who are qualifying. **Penalties may be imposed if any drivers reported blocking intentionally or delaying the session.**
- Any recovery conducted (**regardless being pushed by marshal to safety zone or being recovered with mechanical support such as tow truck**) during Practice, Qualifying or Race – cars **allowed** to continue the session, but must return to Pit Entry on its own first by driving the car back.
- Should Safety Car has to be deployed, the Pit Window **will open and close on time**. Circumstances under Safety Car, may allow the Race Director to extend Pit Window up to **maximum 3 minutes**.
- Teams will be allowed to do Driver Change Practice during the **Practice Sessions ONLY**.
- Booms or any other overhead devices that take the airline to the far side is **allowed**.
- For Safety reasons, **no one should be standing or waiting in front of the car** when the team is about to conduct a pit stop. Teams should use lollipops or place a board.
- Two car parking **NOT** permitted in the working Pit lane.
- Front row starting drivers of **Race 1 & 2** must visit Race Director office at below time:-  
Saturday –**1400hrs**  
Sunday – **1000hrs**
- Champagne will be placed on the podium for both races. All winners for Race 1 and Race 2 on the Podium **MUST** spray champagne.
- Reminder of Team Flags are compulsory on the Grid for both races.



- Teams must ensure both the Car On – Board Camera and Pit Camera have **the time set** to the minute synchronised with timing system and must have their **Car Number** marked accordingly for references. All On – Board Camera memory card will be collected at the end of Race 1 & Race 2 by a Pit Lane Official. Please have a team member on standby to remove the memory card from the car. Memory cards will be returned to teams once the Stewards have completed all investigations.
- **All drivers are to be reminded that Track Limits will be monitored throughout the races, in particular at the opening laps of the race. Leaving the track for no justifiable reason, especially one that allows a car to maintain or gain momentum will be investigated by Stewards.**
- **Any damage in the circuit premises such as the usage of fire extinguishers, damage of foam barrier, tyre barrier etc will be invoiced by the circuit direct to the teams involved. This includes Friday, Saturday and Sunday.**

**M.RAVIN**

**FANATEC GT WORLD CHALLENGE ASIA POWERED BY AWS RACE DIRECTOR**